

Enigma – The Codebreaking Game
Documentation on Narrative
Spring 2018

Documentations

Project Name: Enigma – The Codebreaking Game

Narrative Document:

The narrative has adapted the true event of the Coventry Blitz in November 14th, 1940. In early production, the story has went through several improvements and playtests, before being officially implemented in the game. Initially, the conclusion of game was designed to end in an optimistic note, by distorting the original event of the Coventry Blitz. We had negative aspects removed to disguise the disparity of our player's emotional goals. Since we believed that the player's effort to prevent the Coventry bombing would land in despair (feel meaningless), if the story concluded discordantly to their expectations. Therefore, due to the emotional rollercoaster the original ending had to provide, we considerably left the historical event untouched, and often overstated for an impactful conclusion.

The format is written to read like an instruction, short story and a script for a single facilitator, who will be in charge of setting up the actions and encouraging players to role-play in their selected characters. It was important to highlight individual characters by incorporating a vital element from their characters' background into the lowest interested curves of the scenes. The facilitator should read the entire narrative thoroughly prior to initializing the activity. It is imperative for the facilitator to prepare the

Character Document:

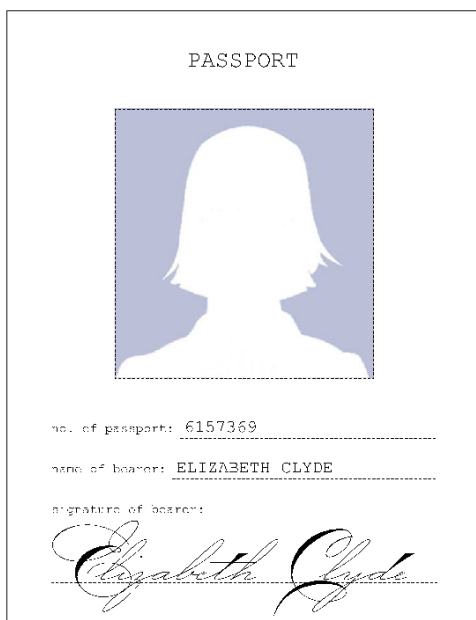
The four fictional female characters were designed with vast difference in personality to contrast but to complement one another. Initially, we have determined to define these characters in a passport-like sheets.

Version 01:

- The character sheets were in a form of paper strips for players to read from.

Version 02:

- The character sheets were changed to simulate a passport.
- Information on individual characters were changed dramatically – adding personal conflicts to spice up the narrative.



IDENTITY - DESCRIPTION
nationality: <u>born british</u> personality: <u>charming, polite, independent, goal-oriented, strong personality</u> appearance: <u>long wavy blonde hair and blue eyes, attractive, strong & curvy physique</u>
<p>An heiress to a steam locomotive company in Northern Britain. Elizabeth has an arranged marriage with an heir of a wealthy family, which would help prosper her family's business. However, she despises to remain in her gilded cage, and remain as a obedient housewife.</p> <p>In early years, Elizabeth worked as a journalist and researched on German's brutality on the Jews. She soon learns to discover horrific stories of Germany's gut-wrenching cruelty against inferior races. Feeling completely revolted, she is determined to contribute, in any means necessary, to defeat the Nazis.</p>

Version 03:

- Incorporated instructions, actions, and thoughts on how individual character should react in certain situations, according to their personality.
- Changed all players name to be more distinguishably apart.
- Added more drama to individual character's background story.

Character:

Character Name: Barbara Green

Age: 42

You grew up with a wholesome family in a peaceful city of Coventry, loved by your parents (Frank and Hilda), your older brother (Allan) and younger sister (Linda). Your hometown has the friendliest residents you've come across; and it delivers beautiful sceneries and a welcoming ambiance to anyone who visits. Living in Coventry created many cherished memories of your family (describe an activity). However, your blissful life wasn't meant to last. In midst of Britain's war declaration on Germany, you felt obligated to serve your country and contribute to the war efforts by any means. So, you have enlisted yourself in the secret operation of Bletchley Park.

Role: Mathematician.

You are a math professor at University College of London and have been teaching there for (how long?).

The reason why you became a math professor is because (reason?).

You were teaching probability & statistics before you received an invitation to Bletchley Park.

Relationship: Catherine and her boyfriend were once your students. Catherine was one of your best and brightest students.

Thoughts During Role-Play:

a: You will try to protect your fellow codebreakers from losing their loved ones. Support them emotionally.

b: Be distressed if your family comes to potential harm. You will attempt to contact them immediately!

Character Name: Catherine Wright

Age: 28

You are in a long-term relationship with your boyfriend (his name) - who is attending University College of London to pursue his master's degree in mathematics. Your affections for him runs deeper than blood and no force on earth can

divide your love. You will go to great lengths to maintain your relationship, even if it means sacrificing your own happiness. Every day, you will keep your lover in mind and make any decisions that involves him.

Role: Mathematician

You studied statistics at University College of London (where you met your boyfriend) and graduated with honors.

Relationship: You are familiar with Professor Barbara Green - she was once your professor for a statistic course.

Thoughts During Role-Play:

a: You will think about your priority - the love of your life or duties to your country.

b: You want to provide emotional support to those in need, you feel compassionate in helping people.

Character Name: Elizabeth Murdoch

Age: 25

You are an heiress to a great western railway company in the county of Cornwall. Your family has decided to arrange your marriage with a son of a wealthy family (Fredrick), who could help prosper your family's business. In pursuit of self-liberation, you ran away from home and worked as a radio/television researcher to verify information on Germany's brutality against Jews. You soon learn to discover horrific events on Germany's gut-wrenching cruelty against any race that the Nazi considered inferior. Personally, witnessing these series of events have left you upset, and compels you to fight for righteousness.

Role: Linguist

You studied German and English at University of Cambridge and graduated a few years ago.

Thoughts During Role-Play:

a: You will need to stop fellow codebreakers from leaking any secrets of British Intelligence, by any means!

b: You will be assertive and take control as a leader. You are practical-thinker in every situation you come across.

c: You believe emotion is a sign of weakness, so be impassive.

Character Name: Rita Loveless

Age: 34

You had a traumatic experience growing up without a father and miss him dearly. During World War I in the Battle of the Somme, your father (Eric) was captured and tortured by German interrogators for valuable British military secrets. Your father shortly passed away due to a severe brain damage. Without a dependable male presence in your preliminary life, you constantly felt lonely and desperate for affection. This sequenced a rash marriage with an older man named (his name?), who you've dated for (how long?). In prelude to Britain's war declaration on Germany, your husband left your side as a new recruit for military. With this, you are determined to also contribute to the war efforts by enrolling in a secret operation in Bletchley Park.

Role: Linguist

You are an English high school teacher at Plymouth High School for girls. You've been teaching there for (how long?).

Relationship: Elizabeth was one of your high school students. She was among the brightest child you've come across.

Thoughts During Role-Play:

a: You will try to protect your fellow codebreakers from losing their loved ones. Support them emotionally.

b: You are empathetic.

Player's Objective:

The players need to collaborate as a team to discover vital information from solving puzzles presented in every other scene. Only by obtaining the correct answer, the players are able to progress through scenes.

References:

Telegram Background Image:

<http://nleveton.wixsite.com/overhereandoverthere/blank-cpmc>

--

Articles:

List of Coventry Blitz Victims

<https://www.familyresearcher.co.uk/Blitz-Victims/Index-of-Blitz-Victims-on-War-Memorial-part-1.html>

The Coventry Blitz Conspiracy – BBC News

<http://www.bbc.com/news/uk-11486219>

Coventry: What Really Happened

<https://winstonchurchill.org/resources/myths/coventry-what-really-happened/>

Bletchley Park

<https://bletchleypark.org.uk/>

Women Codebreakers

<http://www.bletchleyparkresearch.co.uk/research-notes/women-codebreakers/>

The extraordinary female codebreakers of Bletchley Park

<https://www.telegraph.co.uk/history/world-war-two/11308744/The-extraordinary-female-codebreakers-of-Bletchley-Park.html>

Women Were Key to WWII Code-Breaking at Bletchley Park

<https://www.smithsonianmag.com/smart-news/women-were-key-code-breaking-bletchley-park-180954044/>

--

Book:

Suress, Dietmar. Death from the Skies, How the British and German Survived Bombing in the World War II. Oxford : OUP Oxford, 2013

Winterbotham, Frederick William. The Ultra Secret. New York : Harper & Row 1974

Kozaczuk, Wladyslaw. Enigma : how the German machine cipher was broken, and how it was read by the Allies in World War Two Frederick, Md. : University Publications of America.1984